



CALENDARS

A calendar is simply a system for organizing days for social, religious and commercial reasons. Though many calendars have been developed over the millennia, the ones that have stood the test of time have all been based on cycles of the sun and moons. While there are actually a handful of major calendars in use with slight variances, for purposes of ease in the meta-game environment the Isengardi calendar will be virtually the same

as the Julian calendar we use. The Isengard calendar was developed by the human race sometime during the Age of Humanity. For the most part, it is the standard for Central Al'Akwannon and all peripheral areas. Additionally, in the later ages, due to the great economic power and broad trade of the Central states, even more remote areas have adopted versions of the global calendar, though many use local naming conventions for months. Most certainly there are innumerable alternative calendars, local dialect variations of month names and season measuring standards used by different races, societies and groups across Al'Akwannon, but these are too far and varied to list. Use the below as rule of thumb

FIRST MONTH

The **first** month of the Al'Akwannese calendar is the equivalent of the month of January on the Julian calendar. There are 31 days in the month, known in the ancient human language of Isengardi Estron as Fröilun, meaning the season of cold. The month has various names depending on the region or racial group in question. Following are some of the major titles:

REGION	MONTH NAME
Isengardi Estron	Fröilun (season of cold)
Central Al'Akwannon/Sunken Sea Region	Iceheld (ice is holding fast)
Great North/Barbarian Lands	Vansis (deep level of stasis)
Northwest Regions	Morsugur (severeness)
Deep North (Northeast)	Tycuza (pole perch)
Far West	Darkice (old ice)
Southwest Peninsula	Yax (green storm)
Far East	Ashvani (harnessing of horses)
Hordelands	Bituun (cold iron)
Torosia	Thout (early planting)
Elvish	Deepfrost (deep in the frosty times)
Orcish	Bo'Katuc (ice fist)
Dwarven	Coldforge (rest from heavy forge work)
Yakushima/Eastern Continent	Ichigatsu
Xia'Xuan/Great Empire	Yi Yue

SECOND MONTH

The **second** month of the Al'Akwannese calendar is the equivalent of the month of February on the Julian calendar. There are 30 days in the month, known in the ancient language as Dégèlun, meaning the season of thaw. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Dégèlun (season of thaw)
Central Al'Akwannon/Sunken Sea	Bleaking (bleak weather days)
Great North/Barbarian Lands	Bevegis (cold and wind)
Northwest Regions	Hornung (shedding of antlers)
Deep North (Northeast)	Luty (hard frost)
Far West	Wetice (beginning of the melt)
Southwest Peninsula	Yahx'In (the new sun)
Far East	Bahrani (season of fertility)
Hordelands	Batuuz (sacrifice of the goat)
Torosia	Baba (flood times)
Elvish	Crackingice (ice begins to break)
Orcish	Bo'Shan (ice shatter)
Dwarven	Deepmine (begin new mining)
Yakushima/North Eastern Continent	Nigatsu
Xia'Xuan/Great Empire	Er Yue

THIRD MONTH

The **third** month of the Al'Akwannese calendar is the equivalent of the month of March on the Julian calendar. There are 33 days in the month, known in the ancient language as Pleùlun, meaning the season of rain. Traditionally the spring equinox happens around the first third of this month each year. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Pleùlun (season of rain)
Central Al'Akwannon/Sunken Sea	Mistfall (morning mists/fog)
Great North/Barbarian Lands	Dodis (quiet old ice)
Northwest Regions	Lenzinat (coming of spring)
Deep North (Northeast)	Brezien (awakening of the birch trees)
Far West	Coldwind (cold winds from the coast)
Southwest Peninsula	Sek (the watering time)
Far East	Krittika (time of the cut)
Hordelands	Tsagaan (white month/milk)
Torosia	Hathor (receding of the floods)
Elvish	Coldrain (early season rains)
Orcish	Ku'Mag (wet mud)
Dwarven	Firstmint (begin new minting)
Yakushima/North Eastern Continent	Sangatsu
Xia'Xuan/Great Empire	San Yue



FOURTH MONTH

The **fourth** month of the Al'Akwannese calendar is the equivalent of the month of April on the Julian calendar. There are 32 days in the month, known in the ancient language as Réillun, meaning the season of thunder. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION

Isengardi Estron
 Central Al'Akwannon/Sunken Sea
 Great North/Barbarian Lands
 Northwest Regions
 Deep North (Northeast)
 Far West
 Southwest Peninsula
 Far East
 Hordelands
 Torosia
 Elvish
 Orcish
 Dwarven
 Yakushima/North Eastern Continent
 Xia'Xuan/Great Empire

MONTH NAME

Réillun (season of thunder)
 Cannonsky (cannons of the sky)
 Sturmwind (storm wind)
 Ostarmund (homage to the goddess)
 Kwiat (early flowers bloom)
 Darkcloud (storm clouds)
 Mol (never ending water)
 Rohini (time of the banyans)
 Khadag (month of blue silk)
 Khoiak (month of the bull)
 Stormwind (spring storms)
 Ku'Dakut (wet plants)
 Fireforge (begin true forging)
 Shigatsu
 Si Yue

FIFTH MONTH

The **fifth** month of the Al'Akwannese calendar is the equivalent of the month of May on the Julian calendar. There are 33 days in the month, known in the ancient language as Fleùlun, meaning the season of flowers. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION

Isengardi Estron
 Central Al'Akwannon/Sunken Sea
 Great North/Barbarian Lands
 Northwest Regions
 Deep North (Northeast)
 Far West
 Southwest Peninsula
 Far East
 Hordelands
 Torosia
 Elvish
 Orcish
 Dwarven
 Yakushima/North Eastern Continent
 Xia'Xuan/Great Empire

MONTH NAME

Fleùlun (season of flowers)
 Lifebloom (life blossoms everywhere)
 Regnforaven (rains of heaven)
 Wonnemond (the blissful month)
 Kveten (month of grasses)
 Liferain (water breeds new life)
 Muwan (water seed life)
 Touba (crop growth)
 Mrigashirsha (time of forests and gardens)
 Touba (crop growth)
 Lifewind (warm breeze and coming of life)
 Ku'Jamus (growth among the damp)
 Newaxe (begin weapon forging)
 Gogatsu
 Wu Yue

SIXTH MONTH

The **sixth** month of the Al'Akwannese calendar is the equivalent of the month of June on the Julian calendar. There are 32 days in the month, known in the ancient language as Viëlun, meaning the season of life. Traditionally the summer solstice begins around the middle of this month. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Viëlun (season of life)
Central Al'Akwannon/Sunken Sea	Lifesong (crying of babies)
Great North/Barbarian Lands	Ormsturg (awakening of plants)
Northwest Regions	Brachmund (crop rotation)
Deep North (Northeast)	Czerven (bee grub)
Far West	Warmbloom (temperature warms and plants bloom)
Southwest Peninsula	K'ank'in (yellow sun)
Far East	Ardra (invulnerability)
Hordelands	Saikhan (kiss the cheek)
Torosia	Meshir (genius of wind)
Elvish	Leafsong (sounds of the forest abound)
Orcish	Cha'Obeg (warm games)
Dwarven	Shortbeard (birth of young ones)
Yakushima/North Eastern Continent	Rokugatsu
Xia'Xuan/Great Empire	Liu Yue

SEVENTH MONTH

The **seventh** month of the Al'Akwannese calendar is the equivalent of the month of July on the Julian calendar. There are 35 days in the month, known in the ancient language as Anölnun, meaning the season of sun. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Anölnun (season of sun)
Central Al'Akwannon/Sunken Sea	Sunwarm (sun is warm)
Great North/Barbarian Lands	Nygress (growth of plant and animals)
Northwest Regions	Heuert (month of hay)
Deep North (Northeast)	Lipiec (warm trees)
Far West	Earlysun (early morning sunshine)
Southwest Peninsula	Sip (conjunction of the sun)
Far East	Punarvasu (start afresh)
Hordelands	Khorol (rest and games)
Torosia	Paremhat (month of honor)
Elvish	Lightbeams (long days, lots of light)
Orcish	Cha'Motak (warm hunting)
Dwarven	Secondmint (second coin minting)
Yakushima/North Eastern Continent	Shichigatsu
Xia'Xuan/Great Empire	Qi Yue



EIGHTH MONTH

The **eighth** month of the Al'Akwannese calendar is the equivalent of the month of August on the Julian calendar. There are 33 days in the month, known in the ancient language as Chällun, meaning the season of heat. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Chällun (season of heat)
Central Al'Akwannon/Sunken Sea	Burnsun (sunburns and lots of heat)
Great North/Barbarian Lands	Manevarm (warm days)
Northwest Regions	Ermanod (harvest month)
Deep North (Northeast)	Sierp (the sickle)
Far West	Warmnights (warmth well into the evening)
Southwest Peninsula	Sotz' (nights of many bats)
Far East	Pushya (month of gold)
Hordelands	Naadam (stifling heat)
Torosia	Baramouda (month of the cobra)
Elvish	Skyfire (lots of heat, seeking of shade)
Orcish	Cha'Zak (warm hammer)
Dwarven	Longfeast (season of celebrations)
Yakushima/North Eastern Continent	Hachigatsu
Xia'Xuan/Great Empire	Ba Yue

NINTH MONTH

The **ninth** month of the Al'Akwannese calendar is the equivalent of the month of September on the Julian calendar. There are 33 days in the month, known in the ancient language as Saülun, meaning the season of change. Traditionally the fall equinox begins around the middle of this month. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Saülun (season of change)
Central Al'Akwannon/Sunken Sea	Sunwane (sunny days but cooler)
Great North/Barbarian Lands	Ahvling (warm but cooling)
Northwest Regions	Witumanod (month of leaves)
Deep North (Northeast)	Warzien (heather proliferating)
Far West	Lastsun (last sun to enjoy before cooler weather)
Southwest Peninsula	Zol (nights of the owl)
Far East	Ashleshar (spear of fire)
Hordelands	Yarmag (horse breaking)
Torosia	Ashons (time of the righteous)
Elvish	Colorleaf (leaves begin to color)
Orcish	Ho'Dagu (cool colors)
Dwarven	Breakearth (second season of mining)
Yakushima/North Eastern Continent	Kugatsu
Xia'Xuan/Great Empire	Jiu Yue

TENTH MONTH

The **tenth** month of the Al'Akwannese calendar is the equivalent of the month of October on the Julian calendar. There are 31 days in the month, known in the ancient language as Chölun, meaning the season of death. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Chölun (season of death)
Central Al'Akwannon/Sunken Sea	Leafall (leaves fall)
Great North/Barbarian Lands	Hohst (chill returns to the air)
Northwest Regions	Gilbhard (yellowing of the forest)
Deep North (Northeast)	Padzierz (yellow leaves)
Far West	Longrest (rest and celebrations post harvest)
Southwest Peninsula	Ch'en (the black storm)
Far East	Magha (month of the throne)
Hordelands	Gharid (month of birds)
Torosia	Ba'ouna (valley festivals)
Elvish	Barebranch (leaves fall)
Orcish	Ho'Rabik (cool baring/stripping)
Dwarven	Hearthfire (family times/bloodline celebrations)
Yakushima/North Eastern Continent	Juugatsu
Xia'Xuan/Great Empire	Shi Yue



ELEVENTH MONTH

The **eleventh** month of the Al'Akwannese calendar is the equivalent of the month of November on the Julian calendar. There are 30 days in the month, known in the ancient language as Néilun, meaning the season of snow. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Néilun (season of snow)
Central Al'Akwannon/Sunken Sea	Frostfall (morning frost)
Great North/Barbarian Lands	Almane (snow storms)
Northwest Regions	Nebelung (season of fog)
Deep North (Northeast)	Listopad (carpet of fallen leaves)
Far West	Deepmud (fall rains begin)
Southwest Peninsula	Xul (month of dogs)
Far East	Chitra (the bright jewel, bright moon)
Hordelands	Airagyn (horse races)
Torosia	Epip (late harvesting, second season)
Elvish	Coldwind (chill back in the air)
Orcish	Ho'Makat (cool and snow)
Dwarven	Bladesharp (season of weapon maintenance)
Yakushima/North Eastern Continent	Juuichigatsu
Xia'Xuan/Great Empire	Shi Yi Yue

TWELFTH MONTH

The **twelfth** month of the Al'Akwannese calendar is the equivalent of the month of December on the Julian calendar. There are 31 days in the month, known in the ancient language as Glälun, meaning the season of ice. Traditionally the winter solstice begins around the second third of this month. The month has various names depending on the region or racial group in question. Following are the major titles:

REGION	MONTH NAME
Isengaardi Estron	Glälun (season of ice)
Central Al'Akwannon/Sunken Sea	Newice (ice, snow and cold)
Great North/Barbarian Lands	Nyis (freezing)
Northwest Regions	Ylir (snow and ice)
Deep North (Northeast)	Grudan (frozen ground)
Far West	Firstfreeze (ice and snow)
Southwest Peninsula	Wayeb (the unlucky days)
Far East	Svati (celebration of family)
Hordelands	Mergen (season of marksmen/archery)
Torosia	Mesra (birth of the sun)
Elvish	Feathersnow (light fluffy new snow)
Orcish	Bo'Imruk (ice hardening)
Dwarven	Longbeard (reverence for the old ones)
Yakushima/North Eastern Continent	Juunigatsu
Xia'Xuan/Great Empire	Shi Er Yue



There are 381 days in a standard calendar year